



Create your own Story Book

Application for Android.

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# Story Book Reader

1. Create files.
2. Add files to project.
3. Configure Application.
4. Test and Create apk.

## Create Files:

Create the pages of a story book as images in JPEG format with 1024 x 768 resolution. The following format should be strictly followed.

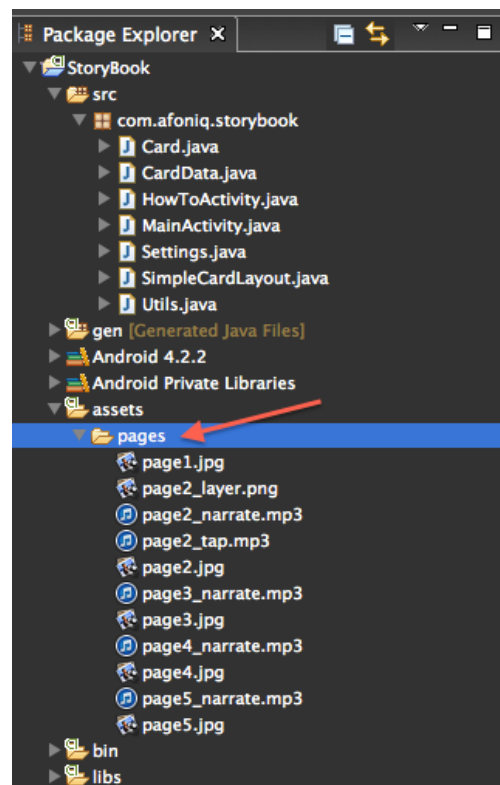
Description	Filename
Story book pages in JPEG format	pageX.jpg
MP3 format narration audio	pageX_narrate.mp3
Layer image PNG format	pageX_layer.png
Tap audio format	pageX_tap.mp3

(Where X is the number of the page, or activity sheet)

NOTE: Filenames are case-sensitive. All filenames must be lowercase. Also, don't include leading zeros in your page numbers – page1.jpg is correct, page01.jpg is not correct. If for any reason your files are not loading, please check the filenames.

## Add files to project:

1. Download and open the project in Eclipse.
2. Drag and Drop files in /assets/pages folder.

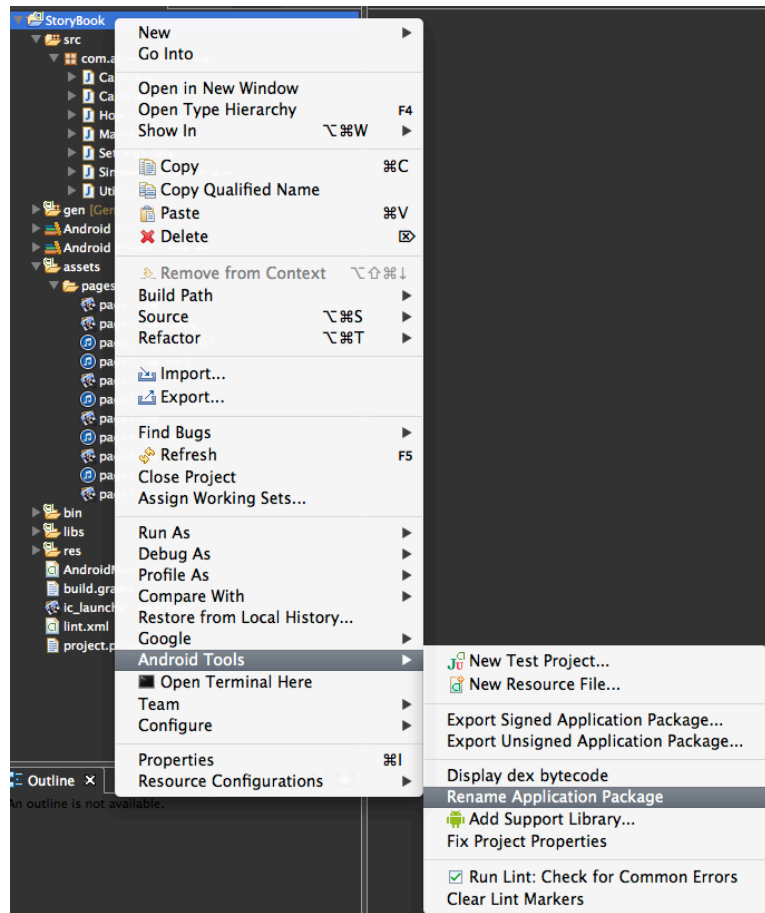


## Configure Application:

1. Change package name.

Google play store recognizes each application with its unique package name.

- Right-Click on the project named StoryBook.
- Go to Android tools.
- Click on Rename Application Package.
- Create your own package name.



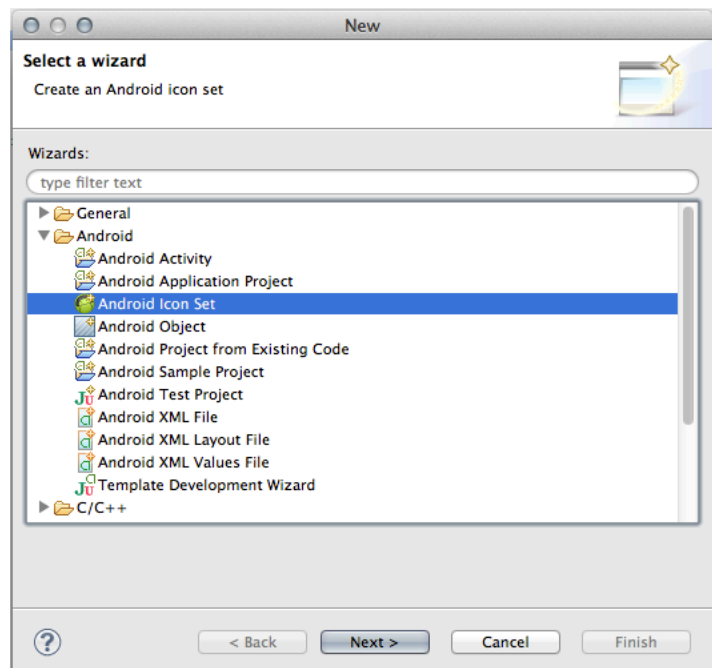
2. Change Application name.

- In the project go to folder /res/values.
- Open file strings.xml
- Change the value of app\_name to your own application name.

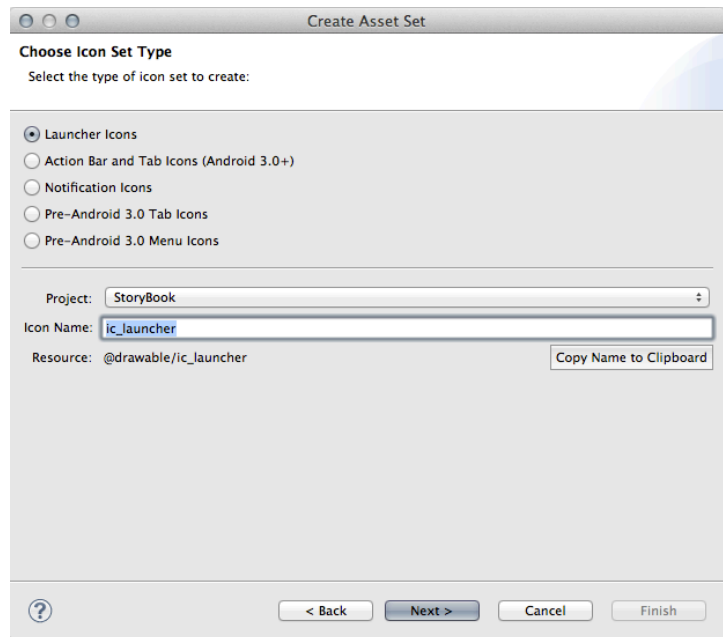
```
<string name="app_name">your_application_name</string>
```

3. Add Icon.

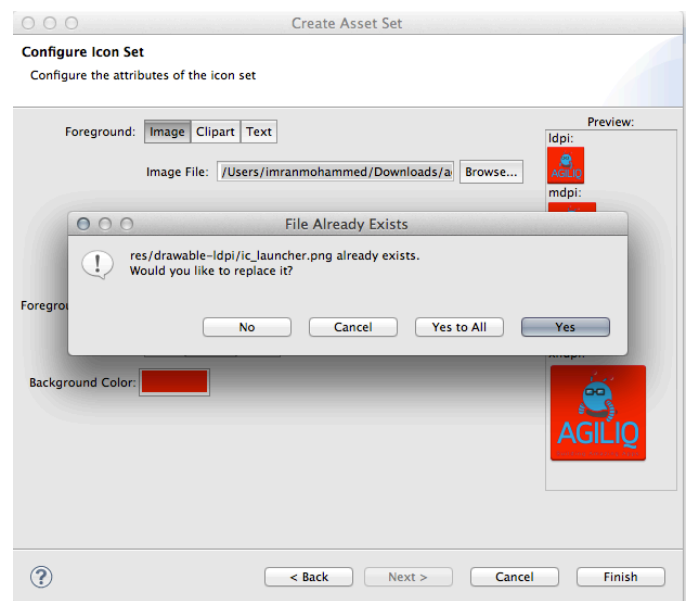
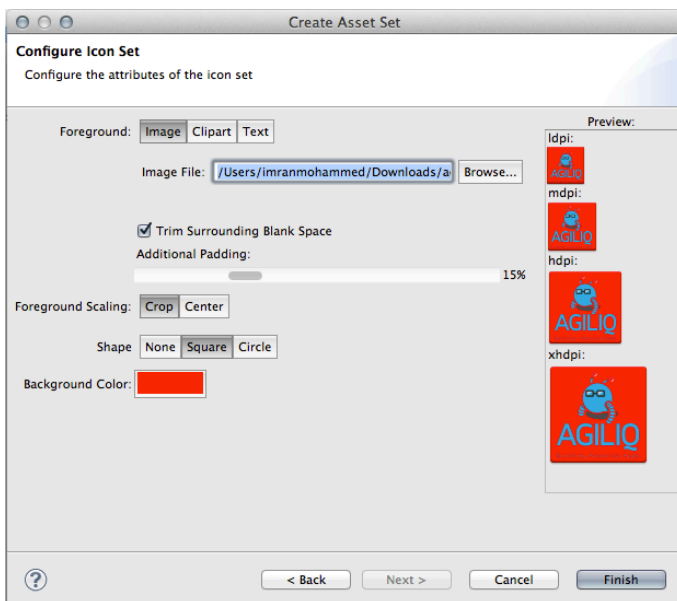
- Right-Click on the project StoryBook.
- Go to New -> Other
- Choose Android Icon set from the wizard.
- Click Next.



- Select Launcher Icons
- Project = StoryBook
- Icon Name = ic\_launcher
- Click Next



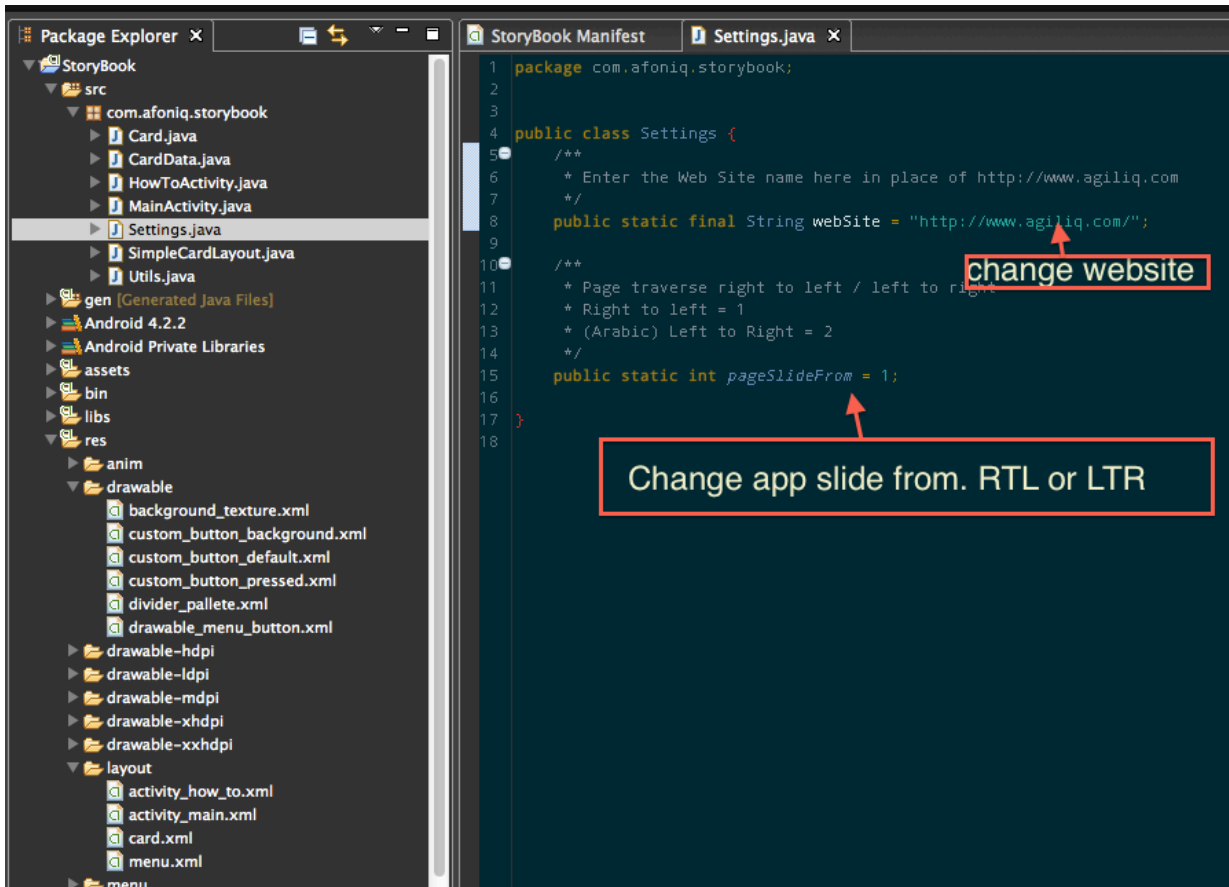
- Go-to Image and choose your icon from the path.
- Click on finish and Yes to all.



- In Eclipse menu go to Project -> Click on clean. Cleans the projects loads new values. Removes any errors due to changes in Icon.

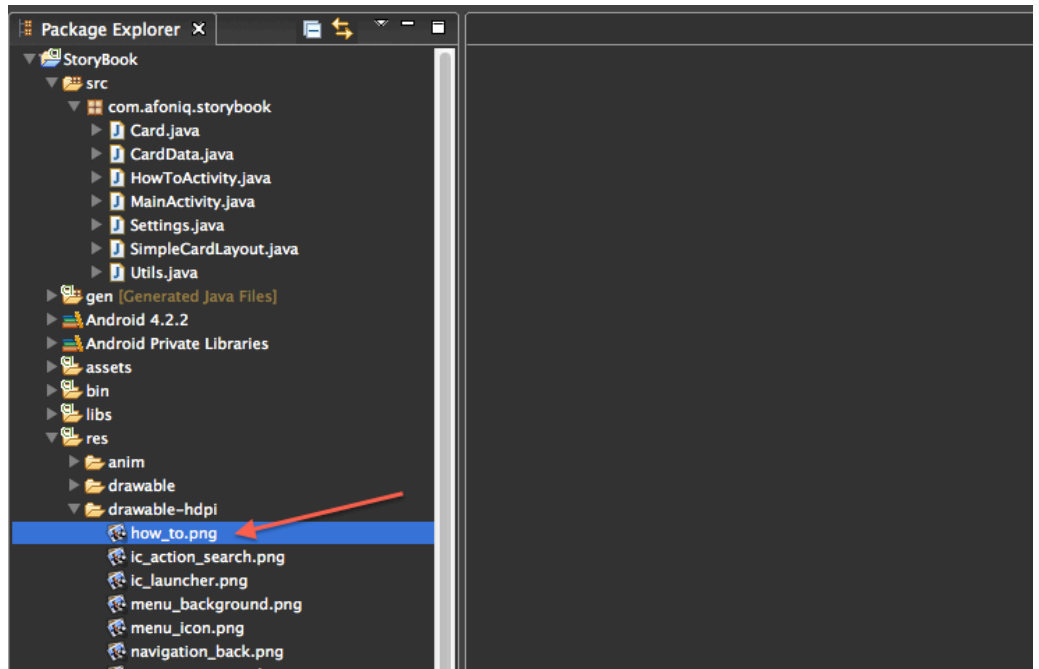
#### 4. Rename Website:

- Open file Settings.java
- Enter your website in format. [http://www.your\\_website.com](http://www.your_website.com)



### 5. Add How to Image

- Create a how to image and name it how\_to.png.
- Add the how to image in /drawable-hdpi folder.
- The image can be in any format.

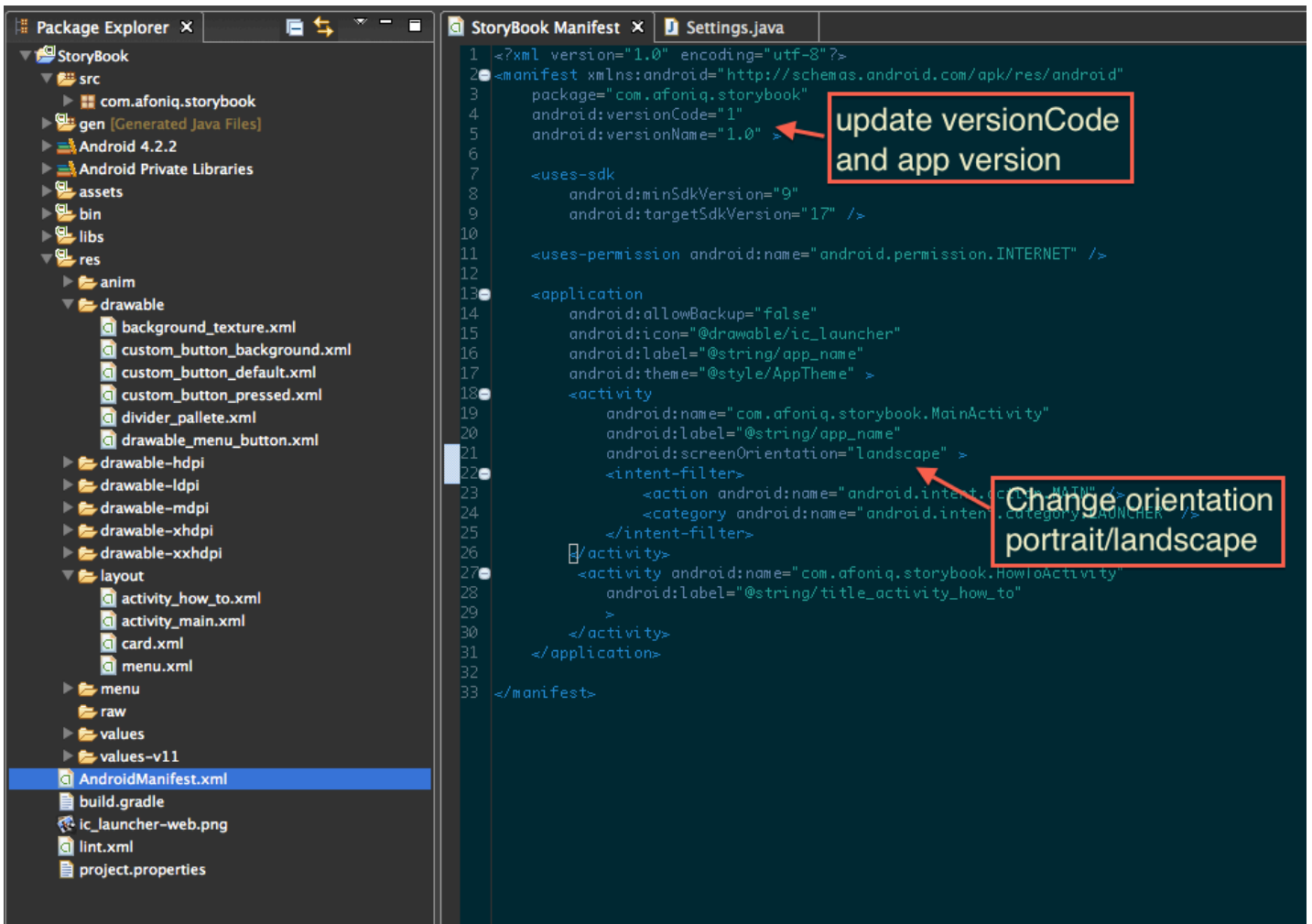


6. Change layout orientation:

- Open AndroidManifest.xml
- Change the orientation of the app to portrait or landscape.
- See image for more details.

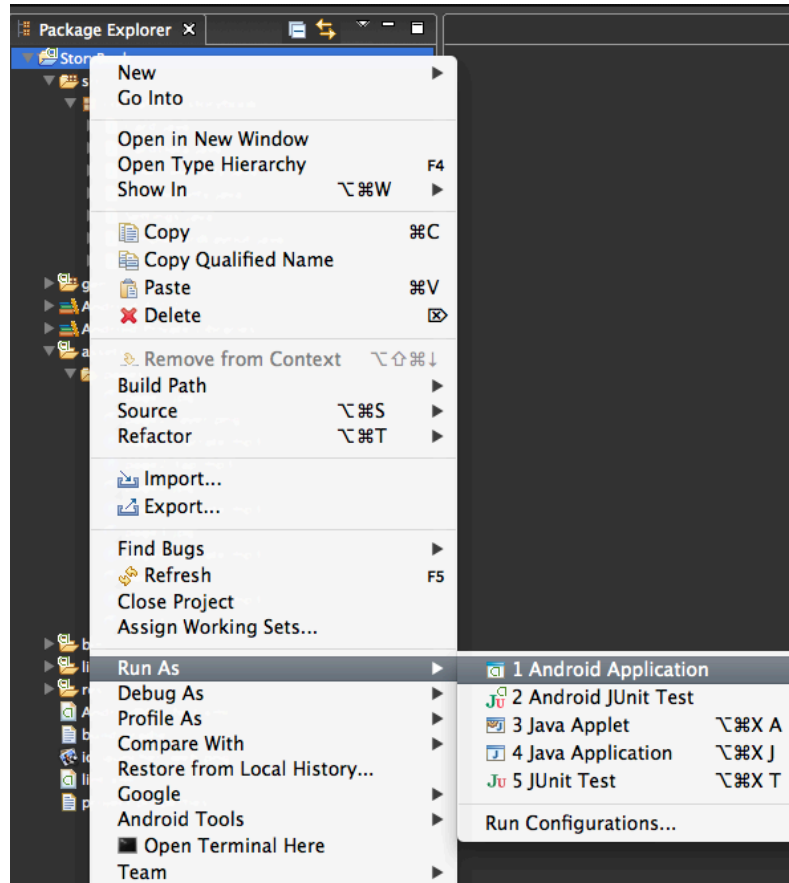
7. Updating app on Google Play (Change App version name and version code):

- In AndroidManifest.xml file.
- versionCode ="2" (For your reference)
- versionName ="1.1" (To be shown to the user)
- See image for more details.



## Test and Create apk:

1. Right-Click on the project.
2. Go to Run As -> Android Application.
3. Test the application.



4. Sign the application to publish in Google Play.

